Recognizing Rigid Patterns of Unlabeled Point Clouds by Complete and Continuous Isometry Invariants with no False Negatives and no False Positives

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Abstract

Rigid structures such as cars or any other solid objects are often represented by finite clouds of unlabeled points. The most natural equivalence on these point clouds is rigid motion or isometry maintaining all inter-point distances.

Rigid patterns of point clouds can be reliably compared only by complete isometry invariants that can also be called equivariant descriptors without false negatives (isometric clouds having different descriptions) and without false positives (non-isometric clouds with the same description).

Noise and motion in data motivate a search for invariants that are continuous under perturbations of points in a suitable metric. We propose the first continuous and complete invariant of unlabeled clouds in any Euclidean space. For a fixed dimension, the new metric for this invariant is computable in a polynomial time in the number of points.

1. Strong motivations for complete invariants

In Computer Vision, real objects such as cars and solid obstacles are considered rigid and often represented by a finite set $C \subset \mathbb{R}^n$ (called a *cloud*) of *m* unlabeled (or unordered) points, usually in low dimensions n = 2, 3, 4.

The rigidity of many real objects motivates the most fundamental equivalence of *rigid motion* [67], a composition of translations and rotations in \mathbb{R}^n . In a general metric space M, the most relevant equivalence is *isometry*: any map $M \to M$ maintaining all inter-point distances in M.

Any isometry in \mathbb{R}^n is a composition of a mirror reflection with some rigid motion. Any orientation-preserving isometry can be realized as a continuous rigid motion.

There is no sense in distinguishing rigid objects that are related by isometry or having the same shape. Formally, the *shape* of a cloud C is its isometry class [48] defined as a collection of all infinitely many clouds isometric to C.

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The only reliable tool for distinguishing clouds up to isometry is an *invariant* defined as a function or property preserved by any isometry. Since any isometry is bijective, the number of points is an isometry invariant, but the coordinates of points are not invariants even under translation. This simple invariant is *incomplete* (non-injective) because non-isometric clouds can have different numbers of points.

Any invariant I maps all isometric clouds to the same value. There are no isometric clouds $C \cong C'$ with $I(C) \neq I(C')$, meaning that I has no false negatives. Isometry invariants are also called equivariant descriptors [55].

A complete invariant I should distinguish all nonisometric clouds, so if $C \not\cong C'$ then $I(C) \neq I(C')$. Equivalently, if I(C) = I(C') then $C \cong C'$, so I has no false positives. Then I can be considered as a DNA-style code or genome that identifies any cloud uniquely up to isometry.

Since real data is always noisy and motions of rigid objects are important to track, a useful complete invariant must be also continuous under the movement of points.

A complete and continuous invariant for m = 3 points consists of three pairwise distances (sides of a triangle) and is known in school as the SSS theorem [68]. But all pairwise distances are incomplete for $m \ge 4$ [9], see Fig. 1.

Problem 1.1 (complete isometry invariants with computable continuous metrics). For any cloud of m unlabeled points in \mathbb{R}^n , find an invariant I satisfying the properties

(a) completeness : C, C' are isometric $\Leftrightarrow I(C) = I(C')$;

(b) Lipschitz continuity : if any point of C is perturbed within its ε -neighborhood then I(C) changes by at most $\lambda \varepsilon$ for a constant λ and a metric d satisfying these axioms:

1) d(I(C), I(C')) = 0 if and only if $C \cong C'$ are isometric, 2) symmetry : d(I(C), I(C')) = d(I(C'), I(C)), 3) $d(I(C), I(C')) + d(I(C'), I(C'')) \ge d(I(C), I(C''))$;

(c) computability : I and d are computed in a polynomial time in the number m of points for a fixed dimension n.

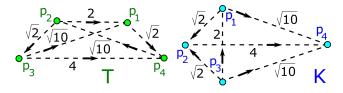


Figure 1. Left: the cloud $T = \{(1,1), (-1,1), (-2,0), (2,0)\}$. Right: the kite $K = \{(0,1), (-1,0), (0,-1), (3,0)\}$. T and K have the same 6 pairwise distances $\sqrt{2}, \sqrt{2}, 2, \sqrt{10}, \sqrt{10}, 4$.

Condition (1.1b) asking for a continuous metric is stronger than the completeness in (1.1a). Detecting an isometry $C \cong C'$ gives a discontinuous metric, say d = 1for all non-isometric clouds $C \not\cong C'$ even if C, C' are nearly identical. Any metric d satisfying the first axiom in (1.1b) detects an isometry $C \cong C'$ by checking if d = 0.

Theorem 4.7 will solve Problem 1.1 for any m in \mathbb{R}^n . Continuous invariants in Theorem 3.10 are conjectured to be complete (no known counter-examples) in any metric space. The first author implemented all algorithms, the second author wrote all theory, proofs, examples in [38, 39].

2. Past work on cloud recognition/classification

Labeled clouds $C \subset \mathbb{R}^n$ are easy for isometry classification because the matrix of distances d_{ij} between indexed points p_i, p_j allows us to reconstruct C by using the known distances to the previously constructed points [28, Theorem 9]. For any clouds of the same number m of labeled points, the difference between $m \times m$ matrices of distances (or Gram matrices of $p_i \cdot p_j$) can be converted into a continuous metric by taking a matrix norm. If the given points are unlabeled, comparing $m \times m$ matrices requires m! permutations, which makes this approach impractical.

Multidimensional scaling (MDS). For a given $m \times m$ distance matrix of any *m*-point cloud *A*, MDS [57] finds an embedding $A \subset \mathbb{R}^k$ (if it exists) preserving all distances of *M* for a dimension $k \leq m$. A final embedding $A \subset \mathbb{R}^k$ uses eigenvectors whose ambiguity up to signs gives an exponential comparison time that can be close to $O(2^m)$.

Isometry detection refers to a simpler version of Problem 1.1 to algorithmically detect a potential isometry between given clouds of m points in \mathbb{R}^n . The best algorithm by Brass and Knauer [10] takes $O(m^{\lceil n/3 \rceil} \log m)$ time, so $O(m \log m)$ in \mathbb{R}^3 . These algorithms output a binary answer (yes/no) without quantifying similarity between non-isometric clouds by a continuous metric.

The Hausdorff distance [30] can be defined for any subsets A, B in an ambient metric space as $d_H(A, B) = \max\{\vec{d}_H(A, B), \vec{d}_H(B, A)\}$, where the directed Hausdorff distance is $\vec{d}_H(A, B) = \sup_{p \in A} \inf_{q \in B} |p - q|$. To take into ac-

count isometries, one can minimize the Hausdorff distance

over all isometries [15, 17, 32]. For n = 2, the Hausdorff distance minimized over isometries in \mathbb{R}^2 for sets of at most m point needs $O(m^5 \log m)$ time [16]. For a given $\varepsilon > 0$ and n > 2, the related problem to decide if $d_H \le \varepsilon$ up to translations has the time complexity $O(m^{\lceil (n+1)/2 \rceil})$ [69, Chapter 4, Corollary 6]. For general isometry, only approximate algorithms tackled minimizations for infinitely many rotations initially in \mathbb{R}^3 [26] and in \mathbb{R}^n [4, Lemma 5.5].

The Gromov-Wasserstein distances can be defined for metric-measure spaces, not necessarily sitting in a common ambient space. The simplest Gromov-Hausdorff (GH) distance cannot be approximated with any factor less than 3 in polynomial time unless P = NP [56, Corollary 3.8]. Polynomial-time algorithms for GH were designed for ultrametric spaces [45]. However, GH spaces are challenging even for point clouds sets in \mathbb{R} , see [41] and [74].

The Heat Kernel Signature (HKS) is a complete isometry invariant of a manifold M whose the Laplace-Beltrami operator has distinct eigenvalues by [64, Theorem 1]. If M is sampled by points, HKS can be discretized and remains continuous [64, section 4] but the completeness is unclear.

Equivariant descriptors can be experimentally optimized [47, 59] on big datasets of clouds that are split into predefined clusters. Using more hidden parameters can improve accuracy on any finite dataset at a higher cost but will require more work for any new data. Point cloud registration filters outliers [58], samples rotations for Scale Invariant Feature Transform or uses a basis [52, 63, 65, 76], which can be unstable under perturbations of a cloud. The PCAbased complete invariant of unlabelled clouds [35] can discontinuously change when a basis degenerates to a lower dimensional subspace but inspired Complete Neural Networks [31] though without the Lipschitz continuity.

Geometric Deep Learning produces descriptors that are equivariant by design [13] and go beyond Euclidean space \mathbb{R}^n [14], hence aiming to experimentally solve Problem 1.1. Motivated by obstacles in [1, 18, 19, 29, 40], Problem 1.1 needs a justified solution without relying on finite data.

Geometric Data Science solves analogs of Problem 1.1 for any real data objects considered up to practical equivalences instead of rigid motion on clouds [23, 24, 61]: 1periodic discrete series [5, 6, 35], 2D lattices [12, 37], 3D lattices [11, 34, 36, 46], periodic point sets in \mathbb{R}^3 [20, 62] and in higher dimensions [2–4]. The applications of to crystalline materials [7, 53, 66, 75] led to the *Crystal Isometry Principle* [70, 71, 73] extending Mendeleev's table of elements to the *Crystal Isometry Space* of all periodic crystals parametrised by complete invariants like a geographic map of a planet.

Local distributions of distances in Mémoli's seminal work [43, 44] for metric-measure spaces, or shape distributions [8,27,42,49], are first-order versions of the new SDD below.

3. Simplexwise Distance Distribution (SDD)

We will refine Sorted Distance Vector in any metric space to get a complete invariant in \mathbb{R}^n as shown in Fig. 2. All proofs from sections 3 and 4 are in [38,39], respectively.

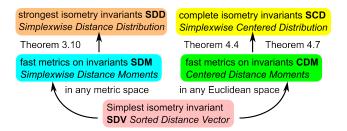


Figure 2. Hierarchy of new invariants on top of the classical SDV.

The *lexicographic* order u < v on vectors $u = (u_1, \ldots, u_h)$ and $v = (v_1, \ldots, v_h)$ in \mathbb{R}^h means that if the first *i* (possibly, i = 0) coordinates of u, v coincide then $u_{i+1} < v_{i+1}$. Let S_h denote the permutation group on indices $1, \ldots, h$.

Definition 3.1 (RDD(C; A)). Let C be a cloud of m unlabeled points in a space with a metric d. Let $A = (p_1, \ldots, p_h) \subset C$ be an ordered subset of $1 \leq h < m$ points. Let D(A) be the triangular distance matrix whose entry $D(A)_{i,j-1}$ is $d(p_i, p_j)$ for $1 \leq i < j \leq h$, all other entries are filled by zeros. Any permutation $\xi \in S_h$ acts on D(A) by mapping $D(A)_{ij}$ to $D(A)_{kl}$, where $k \leq l$ is the pair of indices $\xi(i), \xi(j) - 1$ written in increasing order.

For any other point $q \in C - A$, write distances from q to p_1, \ldots, p_h as a column. The $h \times (m - h)$ -matrix R(C; A) is formed by these m - h lexicographically ordered columns. The action of ξ on R(C; A) maps any *i*-th row to the $\xi(i)$ -th row, after which all columns can be written again in the lexicographic order. The Relative Distance Distribution RDD(C; A) is the equivalence class of the pair [D(A), R(C; A)] of matrices up to permutations $\xi \in S_h$.

For a 1-point subset $A = \{p_1\}$ with h = 1, the matrix D(A) is empty and R(C; A) is a single row of distances (in the increasing order) from p_1 to all other points $q \in C$. For a 2-point subset $A = (p_1, p_2)$ with h = 2, the matrix D(A) is the single number $d(p_1, p_2)$ and R(C; A) consists of two rows of distances from p_1, p_2 to all other points $q \in C$.

Example 3.2 (RDD for a 3-point cloud C). Let $C \subset \mathbb{R}^2$ consist of p_1, p_2, p_3 with inter-point distances $a \leq b \leq c$ ordered counter-clockwise as in Fig. 3 (left). Then

$$RDD(C; p_1) = [\emptyset; (b, c)], RDD(C; \begin{pmatrix} p_2 \\ p_3 \end{pmatrix}) = [a; \begin{pmatrix} c \\ b \end{pmatrix}],$$
$$RDD(C; p_2) = [\emptyset; (a, c)], RDD(C; \begin{pmatrix} p_3 \\ p_1 \end{pmatrix}) = [b; \begin{pmatrix} a \\ c \end{pmatrix}],$$

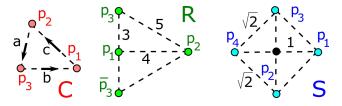


Figure 3. Left: a cloud $C = \{p_1, p_2, p_3\}$ with distances $a \le b \le c$. Middle: the triangular cloud $R = \{(0, 0), (4, 0), (0, 3)\}$. Right: the square cloud $S = \{(1, 0), (-1, 0), (0, 1), (-1, 0)\}$.

$$\operatorname{RDD}(C; p_3) = [\emptyset; (a, b)], \operatorname{RDD}(C; \begin{pmatrix} p_1 \\ p_2 \end{pmatrix}) = [c; \begin{pmatrix} b \\ a \end{pmatrix}].$$

We will always represent RDD for a specified order $A = (p_i, p_j)$ of points that are written as a column. Swapping the points $p_1 \leftrightarrow p_2$ makes the last RDD above equivalent to another form: $\text{RDD}(C; \begin{pmatrix} p_2 \\ p_1 \end{pmatrix}) = [c; \begin{pmatrix} a \\ b \end{pmatrix}].$

Though RDD(C; A) is defined up to a permutation ξ of h points in $A \subset C$, we later use only h = n, which makes comparisons of RDDs practical in dimensions n = 2, 3. Metrics on isometry classes of C will be independent of ξ .

Definition 3.3 (Simplexwise Distance Distribution SDD(C; h)). Let C be a cloud of m unlabeled points in a metric space. For an integer $1 \le h < m$, the Simplexwise Distance Distribution SDD(C; h) is the unordered set of RDD(C; A) for all unordered h-point subsets $A \subset C$.

For h = 1 and any *m*-point cloud *C*, the distribution SDD(C; 1) can be considered as a matrix of *m* rows of ordered distances from every point $p \in C$ to all other m - 1 points. If we lexicographically order these *m* rows and collapse any l > 1 identical rows into a single one with the weight l/m, then we get the Pointwise Distance Distribution PDD(C; m - 1) introduced in [71, Definition 3.1].

The PDD was simplified to the easier-to-compare vector of Average Minimum Distances [73]: $AMD_k(C) = \frac{1}{m} \sum_{i=1}^{m} d_{ik}$, where d_{ik} is the distance from a point $p_i \in C$ to its k-th nearest neighbor in C. These neighbor-based invariants can be computed in a near-linear time in m [22] and were pairwise compared for all all 660K+ periodic crystals in the world's largest database of real materials [71]. Definition 3.4 similarly maps SDD to a smaller invariant.

Recall that the 1st moment of a set of numbers a_1, \ldots, a_k is the average $\mu = \frac{1}{k} \sum_{i=1}^k a_i$. The 2nd moment is the standard deviation $\sigma = \sqrt{\frac{1}{k} \sum_{i=1}^k (a_i - \mu)^2}$. For $l \ge 3$, the *l*-th standardized moment [33, section 2.7] is $\frac{1}{k} \sum_{i=1}^k \left(\frac{a_i - \mu}{\sigma}\right)^l$. **Definition 3.4** (Simplexwise Distance Moments SDM). For any m-point cloud C in a metric space, let $A \,\subset C$ be a subset of h unordered points. The Sorted Distance Vector SDV(A) is the list of all $\frac{h(h-1)}{2}$ pairwise distances between points of A written in increasing order. The vector $\vec{R}(C; A) \in \mathbb{R}^{m-h}$ is obtained from the $h \times (m-h)$ matrix R(C; A) in Definition 3.1 by writing the vector of m - hcolumn averages in increasing order.

The pair $[SDV(A); \vec{R}(C; A)]$ is the Average Distance Distribution ADD(C; A) considered as a vector of length $\frac{h(h-3)}{2} + m$. The unordered collection of ADD(C; A) for all $\binom{m}{h}$ unordered subsets $A \subset C$ is the Average Simplexwise Distribution ASD(C; h). The Simplexwise Distance Moment SDM(C; h, l) is the l-th (standardized for $l \geq 3$) moment of ASD(C; h) considered as a probability distribution of $\binom{m}{h}$ vectors, separately for each coordinate.

Example 3.5 (SDD and SDM for T, K). Fig. 1 shows the non-isometric 4-point clouds T, K with the same Sorted Distance Vector SDV = $\{\sqrt{2}, \sqrt{2}, 2, \sqrt{10}, \sqrt{10}, 4\}$, see infinitely many examples in [9]. The arrows on the edges of T, K show orders of points in each pair of vertices for RDDs. Then T, K are distinguished up to isometry by SDD $(T; 2) \neq$ SDD(K; 2) in Table 1. The 1st coordinate of SDM $(C; 2, 1) \in \mathbb{R}^3$ is the average of 6 distances from SDV(T) = SDV(K) but the other two coordinates (column averages from R(C; A) matrices) differ.

Some of the $\binom{m}{h}$ RDDs in SDD(C; h) can be identical as in Example 3.5. If we collapse any l > 1 identical RDDs into a single RDD with the *weight* $l/\binom{m}{h}$, SDD can be considered as a weighted probability distribution of RDDs.

The m-h permutable columns of the matrix R(C; A)in RDD from Definition 3.1 can be interpreted as m-hunlabeled points in \mathbb{R}^h . Since any isometry is bijective, the simplest metric respecting bijections is the bottleneck distance, which is also called the Wasserstein distance W_{∞} .

Definition 3.6 (bottleneck distance W_{∞}). For any vector $v = (v_1, \ldots, v_n) \in \mathbb{R}^n$, the Minkowski norm is $||v||_{\infty} = \max_{i=1,\ldots,n} |v_i|$. For any vectors or matrices N, N' of the same size, the Minkowski distance is $L_{\infty}(N, N') = \max_{i,j} |N_{ij} - N'_{ij}|$. For clouds $C, C' \subset \mathbb{R}^n$ of m unlabeled points, the bottleneck distance $W_{\infty}(C, C') = \inf_{\substack{g:C \to C' \\ p \in C}} \sup_{p \in C} ||p - g(p)||_{\infty}$ is minimized over all bijections $g: C \to C'$.

Lemma 3.7 (the max metric M_{∞} on RDDs). For any m-point clouds and ordered h-point subsets $A \subset C$ and $A' \subset C'$, set $d(\xi) =$ $\max\{L_{\infty}(\xi(D(A)), D(A')), W_{\infty}(\xi(R(C; A)), R(C'; A'))\}$ for a permutation $\xi \in S_h$ on h points. Then the max metric $M_{\infty}(\text{RDD}(C; A), \text{RDD}(C'; A')) = \min_{\xi \in S_i} d(\xi)$ satisfies all

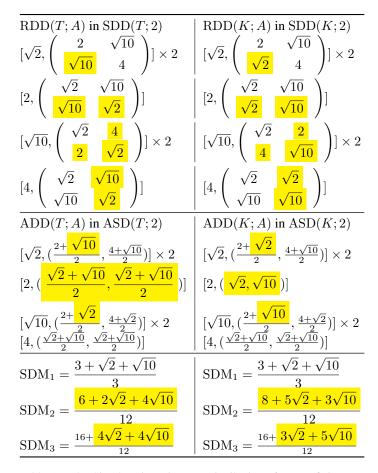


Table 1. The Simplexwise Distance Distributions from Definition 3.3 for the 4-point clouds $T, K \subset \mathbb{R}^2$ in Fig. 1. The symbol $\times 2$ indicates a doubled RDD. The three bottom rows show coordinates of $SDM(C; 2, 1) \in \mathbb{R}^3$ from Definition 3.4 for h = 2, l = 1 and both C = T, K. Different elements are highlighted.

metric axioms on RDDs *from Definition 3.1 and can be computed in time* $O(h!(h^2 + m^{1.5} \log^h m))$.

We will use only h = n for Euclidean space \mathbb{R}^n , so the factor h! in Lemma 3.7 is practically small for n = 2, 3.

For h = 1 and a 1-point subset $A \subset C$, the matrix D(A) is empty, so $d(\xi) = W_{\infty}(\xi(R(C; A)), R(C'; A'))$. The metric M_{∞} on RDDs will be used for intermediate costs to get metrics between two unordered collections of RDDs by using standard Definitions 3.8 and 3.9 below.

Definition 3.8 (Linear Assignment Cost LAC [25]). For any $k \times k$ matrix of costs $c(i, j) \ge 0$, $i, j \in \{1, ..., k\}$, the Linear Assignment Cost LAC $= \frac{1}{k} \min_{g} \sum_{i=1}^{k} c(i, g(i))$ is minimized for all bijections g on the indices 1, ..., k.

The normalization factor $\frac{1}{k}$ in LAC makes this metric better comparable with EMD whose weights sum up to 1.

Definition 3.9 (Earth Mover's Distance on distributions). Let $B = \{B_1, \ldots, B_k\}$ be a finite unordered set of objects with weights $w(B_i)$, $i = 1, \ldots, k$. Consider another set $D = \{D_1, \ldots, D_l\}$ with weights $w(D_j)$, $j = 1, \ldots, l$. Assume that a distance between B_i , D_j is measured by a metric $d(B_i, D_j)$. A flow from B to D is a $k \times l$ matrix whose entry $f_{ij} \in [0, 1]$ represents a partial flow from an object B_i to D_j . The Earth Mover's Distance [54] is the minimum of $\text{EMD}(B, D) = \sum_{i=1}^k \sum_{j=1}^l f_{ij} d(B_i, D_j)$ over $f_{ij} \in [0, 1]$ sub-

ject to
$$\sum_{j=1}^{l} f_{ij} \le w(B_i)$$
 for $i = 1, ..., k$, $\sum_{i=1}^{k} f_{ij} \le w(D_j)$
for $j = 1, ..., l$, and $\sum_{i=1}^{k} \sum_{j=1}^{l} f_{ij} = 1$.

The first condition $\sum_{j=1}^{l} f_{ij} \leq w(B_i)$ means that not more than the weight $w(B_i)$ of the object B_i 'flows' into all D_j via the flows $f_{ij}, j = 1, ..., l$. The second condition $\sum_{i=1}^{k} f_{ij} \leq w(D_j)$ means that all flows f_{ij} from B_i for i = 1, ..., k 'flow' to D_j up to its weight $w(D_j)$. The last condition $\sum_{i=1}^{k} \sum_{j=1}^{l} f_{ij} = 1$ forces all B_i to collectively 'flow' into all D_j . LAC [25] and EMD [54] can be computed in a near cubic time in the sizes of given sets of objects.

Theorems 3.10(c) and 4.7 will extend $O(m^{1.5} \log^n m)$ algorithms for fixed clouds of m unlabeled points in [21, Theorem 6.5] to the harder case of isometry classes but keep the polynomial time in m for a fixed dimension n. All complexities are for a random-access machine (RAM) model.

Theorem 3.10 (invariance and continuity of SDDs). (a) For $h \ge 1$ and any cloud C of m unlabeled points in a metric space, SDD(C; h) is an isometry invariant, which can be computed in time $O(m^{h+1}/(h-1)!)$.

For any m-point clouds C, C' in their own metric spaces and $h \ge 1$, let the Simplexwise Distance Distributions SDD(C;h) and SDD(C';h) consist of $k = \binom{m}{h} RDDs$ with equal weights $\frac{1}{k}$ without collapsing identical RDDs.

(b) Let SDD(C; h) and SDD(C'; h) have a maximum size $l \leq k$ after collapsing identical RDDs. Then EMD from Definition 3.9 satisfies all metric axioms on SDDs and is computed in time $O(h!(h^2 + m^{1.5} \log^h m)l^2 + l^3 \log l)$.

(c) Let C' be obtained from C by perturbing each point within its ε -neighborhood. For any $h \ge 1$, SDD(C;h)changes by at most 2ε in the LAC and EMD metrics. The lower bound holds: $EMD(SDD(C;h), SDD(C';h)) \ge$ $|SDM(C;h,1) - SDM(C';h,1)|_{\infty}$.

Theorem 3.10(d) substantially generalizes the fact that perturbing two points in their ε -neighborhoods changes the Euclidean distance between these points by at most 2ε .

We conjecture that SDD(C; h) is a complete isometry invariant of a cloud $C \subset \mathbb{R}^n$ for some $h \ge n - 1$. [38, section 4] shows that SDD(C; 2) distinguished all infinitely many known pairs [50, Fig. S4] of non-isometric *m*-point clouds $C, C' \subset \mathbb{R}^3$ with identical PDD(C) = SDD(C; 1).

4. Simplexwise Centered Distribution (SCD)

While all constructions of section 3 hold in any metric space, this section develops faster continuous metrics for complete isometry invariants of unlabeled clouds in \mathbb{R}^n .

The Euclidean structure of \mathbb{R}^n allows us to translate the *center of mass* $\frac{1}{m} \sum_{p \in C} p$ of a given *m*-point cloud $C \subset \mathbb{R}^n$ to the origin $0 \in \mathbb{R}^n$. Then Problem 1.1 reduces to only rotations around 0 from the orthogonal group $O(\mathbb{R}^n)$.

Though the center of mass is uniquely determined by any cloud $C \subset \mathbb{R}^n$ of unlabeled points, real applications may offer one or several labeled points of C that substantially speed up metrics on invariants. For example, an atomic neighborhood in a solid material is a cloud $C \subset \mathbb{R}^3$ of atoms around a central atom, which may not be the center of mass of C, but is suitable for all methods below.

This section studies metrics on complete invariants of $C \subset \mathbb{R}^n$ up to rotations around the origin $0 \in \mathbb{R}^n$, which may or may not belong to C or be its center of mass.

For any subset $A = \{p_1, \ldots, p_{n-1}\} \subset C$, the distance matrix $D(A \cup \{0\})$ from Definition 3.1 has size $(n-1) \times (n-1)$ and its last column can be chosen to include the distances from n-1 points of A to the origin at $0 \in \mathbb{R}^n$.

Any *n* vectors $v_1, \ldots, v_n \in \mathbb{R}^n$ can be written as columns in the $n \times n$ matrix whose determinant has a *sign* ± 1 or 0 if v_1, \ldots, v_n are linearly dependent. Any permutation $\xi \in S_n$ on indices $1, \ldots, n$ is a composition of some *t* transpositions $i \leftrightarrow j$ and has $\operatorname{sign}(\xi) = (-1)^t$.

Definition 4.1 (Simplexwise Centered Distribution SCD). Let $C \subset \mathbb{R}^n$ be any cloud of m unlabeled points. For any ordered subset A of points $p_1, \ldots, p_{n-1} \in C$, the matrix R(C; A) from Definition 3.1 has a column of Euclidean distances $|q - p_1|, \ldots, |q - p_{n-1}|$. At the bottom of this column, add the distance |q - 0| to the origin and the sign of the determinant of the $n \times n$ matrix consisting of the vectors $q - p_1, \ldots, q - p_{n-1}, q$. The resulting $(n+1) \times (m-n+1)$ matrix with signs in the bottom (n+1)-st row is the oriented relative distance matrix $M(C; A \cup \{0\})$.

Any permutation $\xi \in S_{n-1}$ of n-1 points of A acts on D(A), permutes the first n-1 rows of $M(C; A \cup \{0\})$ and multiplies every sign in the (n+1)-st row by $\operatorname{sign}(\xi)$.

The Oriented Centered Distribution OCD(C; A) is the equivalence class of pairs $[D(A \cup \{0\}), M(C; A \cup \{0\})]$ considered up to permutations $\xi \in S_{n-1}$ of points of A.

The Simplexwise Centered Distribution SCD(C) is the unordered set of the distributions OCD(C; A) for all $\binom{m}{n-1}$ unordered (n-1)-point subsets $A \subset C$. The mirror image $\overline{SCD}(C)$ is obtained from SCD(C) by reversing signs.

Definition 4.1 needs no permutations for any $C \subset \mathbb{R}^2$ as n-1=1. Columns of $M(C; A \cup \{0\})$ can be lexicographically ordered without affecting the metric in Lemma 4.6. Some of the $\binom{m}{n-1}$ OCDs in SCD(C) can be identical as in Example 4.2(b). If we collapse any l > 1 identical OCDs into a single OCD with the weight $l/\binom{m}{h}$, SCD can be considered as a weighted probability distribution of OCDs.

Example 4.2 (SCD for clouds in Fig. 3). (a) Let $R \subset \mathbb{R}^2$ consist of the vertices $p_1 = (0, 0)$, $p_2 = (4, 0)$, $p_3 = (0, 3)$ of the right-angled triangle in Fig. 3 (middle). Though $p_1 = (0, 0)$ is included in R and is not its center of mass, SCD(R) $\begin{pmatrix} 4 & 3 \end{pmatrix}$

still makes sense. In OCD(R; p_1) = $\begin{bmatrix} 0, \begin{pmatrix} 4 & 3 \\ 4 & 3 \\ 0 & 0 \end{pmatrix} \end{bmatrix}$, the matrix $D(\{p_1, 0\})$ is $|p_1 - 0| = 0$, the top row has $|p_2 - p_1| = 4$, $|p_3 - p_1| = 3$. In OCD(R; p_2) = $\begin{bmatrix} 4, \begin{pmatrix} 4 & 5 \\ 0 & 3 \\ 0 & - \end{pmatrix} \end{bmatrix}$, the first row has $|p_1 - p_2| = 4$, $|p_3 - p_2| = 5$, the second row has $|p_1 - 0| = 0$, $|p_3 - 0| = 3$, det $\begin{pmatrix} -4 & 0 \\ 3 & 3 \end{pmatrix} <$ 0. In OCD(R; p_3) = $\begin{bmatrix} 3, \begin{pmatrix} 3 & 5 \\ 0 & 4 \\ 0 & + \end{pmatrix} \end{bmatrix}$, the first row has $|p_1 - p_3| = 3$, $|p_2 - p_3| = 5$, the second row has $|p_1 - 0| = 0$, $|p_2 - 0| = 4$, det $\begin{pmatrix} 4 & 4 \\ -3 & 0 \end{pmatrix} > 0$. So SCD(R) consists of the three Oriented Centered Distributions OCDs above.

If we reflect R with respect to the x-axis, the new cloud \overline{R} of the points $p_1, p_2, \overline{p_3} = (0, -3)$ has $SCD(\overline{R}) = \overline{SCD}(R)$ with $OCD(\overline{R}; p_1) = OCD(R)$, $OCD(\overline{R}; p_2) = [4, \begin{pmatrix} 4 & 5 \\ 0 & 3 \\ 0 & + \end{pmatrix}]$, $OCD(R; \overline{p_3}) = [3, \begin{pmatrix} 3 & 5 \\ 0 & 4 \\ 0 & - \end{pmatrix}]$ whose signs changed under reflection, so $SCD(R) \neq SCD(\overline{R})$.

(b) Let $S \subset \mathbb{R}^2$ consist of m = 4 points $(\pm 1, 0), (0, \pm 1)$ that are vertices of the square in Fig. 3 (right). The center of mass is $0 \in \mathbb{R}^2$ and has a distance 1 to each point of S.

For each 1-point subset $A = \{p\} \subset S$, the distance matrix $D(A \cup \{0\})$ on two points is the single number 1. The matrix $M(S; A \cup \{0\})$ has m-n+1 = 3 columns. For $p_1 = (1,0)$, we have $M(S; \begin{pmatrix} p_1 \\ 0 \end{pmatrix}) = \begin{pmatrix} \sqrt{2} & \sqrt{2} & 2 \\ 1 & 1 & 1 \\ - & + & 0 \end{pmatrix}$,

where the columns are ordered according to $p_2 = (0, -1)$, $p_3 = (0, 1)$, $p_4 = (-1, 0)$ in Fig. 3 (right). The sign in the bottom right corner is 0 because the points $p_1, 0, p_4$ are in a

straight line. Due to the rotational symmetry, $M(S; \{p_i, 0\})$ is independent of i = 1, 2, 3, 4. So SCD(S) can be considered as one OCD = $[1, M(S; \begin{pmatrix} p_1 \\ 0 \end{pmatrix})]$ of weight 1.

Example 4.2(b) illustrates the key discontinuity challenge: if $p_4 = (-1, 0)$ is perturbed, the corresponding sign can discontinuously change to +1 or -1. To get a continuous metric on OCDs, we will multiply each sign by a continuous *strength* function that vanishes for any zero sign.

Definition 4.3 (strength $\sigma(A)$ of a simplex). For a set A of n+1 points $q = p_0, p_1, \ldots, p_n$ in \mathbb{R}^n , let $p(A) = \frac{1}{2} \sum_{i \neq j} |p_i - p_j|$ be half of the sum of all pairwise distances. Let V(A) denote the volume the n-dimensional simplex on the set A. Define the strength $\sigma(A) = V^2(A)/p^{2n-1}(A)$.

For n = 2 and a triangle A with sides a, b, c in \mathbb{R}^2 , Heron's formula gives $\sigma(A) = \frac{(p-a)(p-b)(p-c)}{p^2}$, $p = \frac{a+b+c}{2} = p(A)$ is the half-perimeter of A.

For n = 1 and a set $A = \{p_0, p_1\} \subset \mathbb{R}$, the volume is $V(A) = |p_0 - p_1| = 2p(A)$, so $\sigma(A) = 2|p_0 - p_1|$.

The strength $\sigma(A)$ depends only on the distance matrix D(A) from Definition 3.1 but we use the notation $\sigma(A)$ for brevity. In any \mathbb{R}^n , the squared volume $V^2(A)$ is expressed by the Cayley-Menger determinant [60] in pairwise distances between points of A. Importantly, the strength $\sigma(A)$ vanishes when the simplex on a set A degenerates.

Theorem 4.7 will need the continuity of $s\sigma(A)$, when a sign $s \in \{\pm 1\}$ from a bottom row of OCD discontinuously changes while passing through a degenerate set A. The proof of the continuity of $\sigma(A)$ in Theorem 4.4 gives an explicit upper bound for a Lipschitz constant c_n below.

Theorem 4.4 (Lipschitz continuity of the strength σ). Let a cloud A' be obtained from another (n+1)-point cloud $A \subset \mathbb{R}^n$ by perturbing every point within its ε -neighborhood. The strength $\sigma(A)$ from Definition 4.3 is Lipschitz continuous so that $|\sigma(A') - \sigma(A)| \leq 2\varepsilon c_n$ for a constant c_n .

Example 4.5 (strength $\sigma(A)$ and its upper bounds). [39, *Theorem 4.2] proves upper bounds for the Lipschitz constant of the strength:* $c_2 = 2\sqrt{3}$, $c_3 \approx 0.43$, $c_4 \approx 0.01$, which quickly tend to 0 due to the 'curse of dimensionality'. *The plots in Fig. 4 illustrate that the strength* $\sigma()$ *behaves smoothly in the x-coordinate of a vertex and its derivative* $|\frac{\partial \sigma}{\partial x}|$ is much smaller than the proved bounds c_n above.

The strength $\sigma(A)$ from Definition 4.3 will take care of extra signs in OCDs and allows us to prove the analog of Lemma 3.7 for a similar time complexity with h = n.

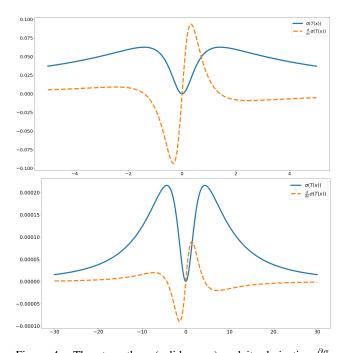


Figure 4. The strength σ (solid curve) and its derivative $\frac{\partial \sigma}{\partial x}$ (dashed curve) in the *x*-coordinate of a point from *A* were averaged over 3000 random triangles (top) and tetrahedra (bottom).

Lemma 4.6 (metric on OCDs). Using the strength σ from Definition 4.3, we consider the bottleneck distance W_{∞} on the set of permutable m - n + 1 columns of $M(C; A \cup \{0\})$ as on the set of m - n + 1 unlabeled points $\left(v, \frac{s}{c_n}\sigma(A \cup \{0, q\})\right) \in \mathbb{R}^{n+1}$. For another OCD' = $[D(A' \cup \{0\}); M(C'; A' \cup \{0\})]$ and any permutation $\xi \in S_{n-1}$ of indices $1, \ldots, n-1$ acting on $D(A \cup \{0\})$ and the first n-1 rows of $M(C; A \cup \{0\})$, set $d_o(\xi) = \max\{L, W\}$,

where
$$L = L_{\infty} \Big(\xi(D(A \cup \{0\})), D(A' \cup \{0\}) \Big),$$

 $W = W_{\infty} \Big(\xi(M(C; A \cup \{0\})), M(C'; A' \cup \{0\}) \Big).$

Then $M_{\infty}(\text{OCD}, \text{OCD}') = \min_{\xi \in S_{n-1}} d_o(\xi)$ satisfies all metric axioms on Oriented Centered Distributions (OCDs) and is computed in time $O((n-1)!(n^2 + m^{1.5} \log^n m))$.

The coefficient $\frac{1}{c_n}$ normalizes the Lipschitz constant c_n of σ to 1 in line with changes of distances by at most 2ε when points are perturbed within their ε -neighborhoods. An equality SCD(C) = SCD(C') is interpreted as a bijection between unordered sets $SCD(C) \rightarrow SCD(C')$ matching all OCDs, which is best detected by checking if metrics in Theorem 4.7 between these SCDs is 0.

Theorem 4.7 (completeness and continuity of SCD). (*a*) The Simplexwise Centered Distribution SCD(C) in Definition 4.1 is a complete isometry invariant of clouds $C \subset \mathbb{R}^n$ of m unlabeled points with a center of mass at the origin $0 \in \mathbb{R}^n$, and can be computed in time $O(m^n/(n-4)!)$.

So any clouds $C, C' \subset \mathbb{R}^n$ are related by rigid motion (isometry, respectively) if and only if SCD(C) = SCD(C')(SCD(C) equals SCD(C') or its mirror image $\overline{SCD}(C')$, respectively). For any m-point clouds $C, C' \subset \mathbb{R}^n$, let SCD(C) and SCD(C') consist of $k = \binom{m}{n-1}$ OCDs.

(b) For the $k \times k$ matrix of costs computed by the metric M_{∞} between OCDs in SCD(C) and SCD(C'), LAC from Definition 3.8 satisfies all metric axioms on SCDs and needs time $O((n-1)!(n^2 + m^{1.5} \log^n m)k^2 + k^3 \log k)$.

(c) Let SCDs have a maximum size $l \le k$ after collapsing identical OCDs. Then EMD from Definition 3.9 satisfies all metric axioms on SCDs and can be computed in time $O((n-1)!(n^2 + m^{1.5}\log^n m)l^2 + l^3\log l)$.

(d) Let C' be obtained from a cloud $C \subset \mathbb{R}^n$ by perturbing each point within its ε -neighborhood. Then SCD(C)changes by at most 2ε in the LAC and EMD metrics.

If we estimate $l \leq k = \binom{m}{n-1} = m(m-1)\dots(m-n+2)/n!$ as $O(m^{n-1}/n!)$, Theorem 4.7(b,c) gives time $O(n(m^{n-1}/n!)^3 \log m)$ for metrics on SCDs, which is $O(m^3 \log m)$ for n = 2, and $O(m^6 \log m)$ for n = 3.

Though the above time estimates are very rough upper bounds, the time $O(m^3 \log m)$ in \mathbb{R}^2 is faster than the only past time $O(m^5 \log m)$ for comparing *m*-point clouds by the Hausdorff distance minimized over isometries [16].

Definition 4.8 (Centered Distance Moments CDM). For any m-point cloud $C \,\subset\, \mathbb{R}^n$, let $A \,\subset\, C$ be a subset of n-1 unordered points. The Centered Interpoint Distance list CID(A) is the increasing list of all $\frac{(n-1)(n-2)}{2}$ pairwise distances between points of A, followed by n-1 increasing distances from A to the origin 0. For each column of the $(n+1)\times(m-n+1)$ matrix $M(C; A\cup\{0\})$ in Definition 4.1, compute the average of the first n-1 distances. Write these averages in increasing order, append the list of increasing distances |q-0| from the n-th row of $M(C; A\cup\{0\})$, and also append the vector of increasing values of $\frac{s}{c_n}\sigma(A\cup\{0\})$ taking signs s from the (n + 1)-st row of $M(C; A\cup\{0\})$. Let $\vec{M}(C; A) \in \mathbb{R}^{3(m-n+1)}$ be the final vector.

The pair $[CID(A); \vec{M}(C; A)]$ is the Average Centered Vector ACV(C; A) considered as a vector of length $\frac{n(n-1)}{2} + 3(m-n+1)$. The unordered set of ACV(C; A)for all $\binom{m}{n-1}$ unordered subsets $A \subset C$ is the Average Centered Distribution ACD(C). The Centered Distance Moment CDM(C; l) is the l-th (standardized for $l \geq 3$) moment of ACD(C) considered as a probability distribution of $\binom{m}{n-1}$ vectors, separately for each coordinate.

Example 4.9 (CDM for clouds in Fig. 3). (a) For n = 2 and the cloud $R \subset \mathbb{R}^2$ of m = 3 vertices $p_1 = 3$

 $(0,0), p_2 = (4,0), p_3 = (0,3)$ of the right-angled triangle in Fig. 3 (middle), we continue Example 4.2(a) and flatten OCD $(R; p_1) = [0, \begin{pmatrix} 4 & 3 \\ 4 & 3 \\ 0 & 0 \end{pmatrix}]$ into the vector

 $\begin{array}{l} \operatorname{ACV}(R;p_1) = [0;3,4;3,4;0,0] \text{ of length } \frac{n(n-1)}{2} + 3(m-n+1) = 7, \text{ whose four parts } (1+2+2+2=7) \text{ are in increasing order, similarly for } p_2,p_3. \text{ The Average Centered Distribution can be written as } a 3 \times 7 \text{ matrix with unordered} \\ & \left(\begin{array}{c} 0 & | & 3 \\ \end{array} \right) = 3 \\ \left(\begin{array}{c} 0 & | & 3 \\ \end{array} \right) = 3 \\ \left(\begin{array}{c} 0 & | \\ \end{array} \right) = 3 \\ \left(\begin{array}{c} 0 & | \\ \end{array} \right) = 3 \\ \left(\begin{array}{c} 0 & | \\ \end{array} \right) = 3 \\ \left(\begin{array}{c} 0 & | \\ \end{array} \right) = 3 \\ \left(\begin{array}{c} 0 & | \\ \end{array} \right) = 3 \\ \left(\begin{array}{c} 0 & | \\ \end{array} \right) = 3 \\ \left(\begin{array}{c} 0 & | \\ \end{array} \right) = 3 \\ \left(\begin{array}{c} 0 & | \\ \end{array} \right) = 3 \\ \left(\begin{array}{c} 0 & | \\ \end{array} \right) = 3 \\ \left(\begin{array}{c} 0 & | \\ \end{array} \right) = 3 \\ \left(\begin{array}{c} 0 & | \\ \end{array} \right) = 3 \\ \left(\begin{array}{c} 0 & | \\ \end{array} \right) = 3 \\ \left(\begin{array}{c} 0 & | \\ \end{array} \right) = 3 \\ \left(\begin{array}{c} 0 & | \\ \end{array} \right) = 3 \\ \left(\begin{array}{c} 0 & | \\ \end{array} \right) = 3 \\ \left(\begin{array}{c} 0 & | \\ \end{array} \right) = 3 \\ \left(\begin{array}{c} 0 & | \\ \end{array} \right) = 3 \\ \left(\begin{array}{c} 0 & | \\ \end{array} \right) = 3 \\ \left(\begin{array}{c} 0 & | \\ \end{array} \right) = 3 \\ \left(\begin{array}{c} 0 & | \\ \end{array} \right) = 3 \\ \left(\begin{array}{c} 0 & | \\ \end{array} \right) = 3 \\ \left(\begin{array}{c} 0 & | \\ \end{array} \right) = 3 \\ \left(\begin{array}{c} 0 & | \\ \end{array} \right) = 3 \\ \left(\begin{array}{c} 0 & | \\ \end{array} \right) = 3 \\ \left(\begin{array}{c} 0 & | \\ \end{array} \right) = 3 \\ \left(\begin{array}{c} 0 & | \\ \end{array} \right) = 3 \\ \left(\begin{array}{c} 0 & | \\ \end{array} \right) = 3 \\ \left(\begin{array}{c} 0 & | \\ \end{array} \right) = 3 \\ \left(\begin{array}{c} 0 & | \\ \end{array} \right) = 3 \\ \left(\begin{array}{c} 0 & | \\ \end{array} \right) = 3 \\ \left(\begin{array}{c} 0 & | \\ \end{array} \right) = 3 \\ \left(\begin{array}{c} 0 & | \\ \end{array} \right) = 3 \\ \left(\begin{array}{c} 0 & | \\ \end{array} \right) = 3 \\ \left(\begin{array}{c} 0 & | \\ \end{array} \right) = 3 \\ \left(\begin{array}{c} 0 & | \\ \end{array} \right) = 3 \\ \left(\begin{array}{c} 0 & | \\ \end{array} \right) = 3 \\ \left(\begin{array}{c} 0 & | \\ \end{array} \right) = 3 \\ \left(\begin{array}{c} 0 & | \\ \end{array} \right) = 3 \\ \left(\begin{array}{c} 0 & | \\ \end{array} \right) = 3 \\ \left(\begin{array}{c} 0 & | \\ \end{array} \right) = 3 \\ \left(\begin{array}{c} 0 & | \\ \end{array} \right) = 3 \\ \left(\begin{array}{c} 0 & | \\ \end{array} \right) = 3 \\ \left(\begin{array}{c} 0 & | \\ \end{array} \right) = 3 \\ \left(\begin{array}{c} 0 & | \\ \end{array} \right) = 3 \\ \left(\begin{array}{c} 0 & | \\ \end{array} \right) = 3 \\ \left(\begin{array}{c} 0 & | \\ \end{array} \right) = 3 \\ \left(\begin{array}{c} 0 & | \\ \end{array} \right) = 3 \\ \left(\begin{array}{c} 0 & | \\ \end{array} \right) = 3 \\ \left(\begin{array}{c} 0 & | \\ \end{array} \right) = 3 \\ \left(\begin{array}{c} 0 & | \\ \end{array} \right) = 3 \\ \left(\begin{array}{c} 0 & | \\ \end{array} \right) = 3 \\ \left(\begin{array}{c} 0 & | \\ \end{array} \right) = 3 \\ \left(\begin{array}{c} 0 & | \\ \end{array} \right) = 3 \\ \left(\begin{array}{c} 0 & | \\ \end{array} \right) = 3 \\ \left(\begin{array}{c} 0 & | \\ \end{array} \right) = 3 \\ \left(\begin{array}{c} 0 & | \\ \end{array} \right) = 3 \\ \left(\begin{array}{c} 0 & | \\ \end{array} \right) = 3 \\ \left(\begin{array}{c} 0 & | \\ \end{array} \right) = 3 \\ \left(\begin{array}{c} 0 & | \\ \end{array} \right) = 3 \\ \left(\begin{array}{c} 0 & | \\ \end{array} \right) = 3 \\ \left(\begin{array}{c} 0 & | \\ \end{array} \right) = 3 \\ \left(\begin{array}{c} 0 & | \\ \end{array} \right) = 3 \\ \left(\begin{array}{c} 0 & | \\ \end{array} \right) = 3 \\ \left(\begin{array}{c} 0 & | \\ \end{array}$

rows: ACD(R) =
$$\begin{pmatrix} 4 & 4 & 5 & 0 & 3 & 0 & -6/c_2 \\ 3 & 3 & 5 & 0 & 4 & 0 & 6/c_2 \end{pmatrix}$$

The area of the triangle on R equals 6 and can be normalized by $c_2 = 2\sqrt{3}$ to get $6/c_2 = \sqrt{3}$, see [39, section 4]. The 1st moment is $\text{CDM}(R; 1) = \frac{1}{3}(7; 10, 14; 3, 11; 0)$.

(b) For n = 2 and the cloud $S \subset \mathbb{R}^2$ of m = 4 vertices of the square in Fig. 3 (right), Example 4.2(a) computed SCD(R) as one OCD = $[1, \begin{pmatrix} \sqrt{2} & \sqrt{2} & 2 \\ 1 & 1 & 1 \\ - & + & 0 \end{pmatrix}]$, which flattens to ACV = $(1; \sqrt{2}, \sqrt{2}, 2; 1, 1, 1; -\frac{1}{2}, \frac{1}{2}, 0) =$ ACD(S) = CDM(S; 1) $\in \mathbb{R}^{10}$, where $\frac{1}{2}$ is the area of the triangle on the vertices (0, 0), (1, 0), (0, 1).

Corollary 4.10 (time for continuous metrics on CDMs). For any cloud $C \subset \mathbb{R}^n$ of m unlabeled points, the Centered Distance Moment CDM(C; l) in Definition 4.8 is computed in time $O(m^n/(n-4)!)$. The metric L_{∞} on CDMs needs $O(n^2 + m)$ time and $\text{EMD}(\text{SCD}(C), \text{SCD}(C')) \geq$ $|\text{CDM}(C; 1) - \text{CDM}(C'; 1)|_{\infty}$ holds.

5. Experiments and discussion of future work

This paper advocates a scientific approach to any data exemplified by Problem 1.1, where rigid motion on clouds can be replaced by another equivalence of other data. The scientific principles such as axioms should be always respected. Only the first coincidence axiom in (1.1b) guarantees no duplicate data. If the triangle inequality fails with any additive error, results of clustering can be pre-determined [51].

The notorious m! challenge of m unlabeled points in Problem 1.1 was solved in \mathbb{R}^n by Theorem 4.7, also up to rigid motion by using the novel *strength* of a simplex to smooth signs of determinants due to hard Theorem 4.4.

The results above sufficiently justify re-focusing future efforts from experimental attempts at Problem 1.1 to higher level tasks such as predicting properties of rigid objects, e.g. crystalline materials, using the complete invariants with *no false negatives* and *no false positives* for all possible data since *no experiments* can beat the proved 100% guarantee.

To tackle the limitation of comparing only clouds having a fixed number m of points, the Earth Mover's Distance (EMD) continuously can compare any distributions (SDD) or SCD) of different sizes. Using EMD instead of the bottleneck distance W_{∞} on m - h (or m - n + 1) columns of matrices in Definitions 3.3 and 4.1 increases a time from $O(m^{1.5} \log m)$ to $O(m^3 \log m)$ but the total time remains the same due to a near cubic time in the last step.

The running time in real applications is smaller for several reasons. First, the shape (isometry class) of any rigid body in \mathbb{R}^3 is determined by only m = 4 labeled points in general position. Even when points are unlabeled, dozens of corners or feature points suffice to represent a rigid shape well enough. Second, the key size l (number of distinct Oriented Centered Distributions) in Theorem 4.7 is often smaller than m, especially for symmetric objects, see l = 1 < m = 4 in Example 4.2. The SCD invariants are on top of others due to their completeness and continuity.

The past work [71, 73] used the simpler Pointwise Distance Distribution (PDD) to complete 200B+ pairwise comparisons of all 660K+ periodic crystals in the world's largest database of real materials. This experiment took only a couple of days on a modest desktop and established the *Crystal Isometry Principle* saying that any real periodic crystal is uniquely determined by the geometry of its atomic centers without chemical elements. So the type of any atom is provably reconstructable from distances to atomic neighbors.

The new invariants allow us to go deeper and compare atomic clouds from higher level periodic crystals. Fig. 5 visualizes all 300K+ atomic clouds extracted from all 10K+ crystalline drugs in the Cambridge Structural Database (CSD) by using SDV invariants for 5 + 1 atoms including the central one. Future maps will use stronger invariants.

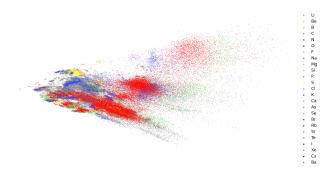


Figure 5. Two principal directions of SDVs for all 300K+ atomic clouds from all 10K+ drugs in the CSD, colored by 25 elements.

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